



Chess worksheet: Checkmate with king and rook

12 puzzles · Level 2 · answers and explanations at the end

Name _____

Date _____

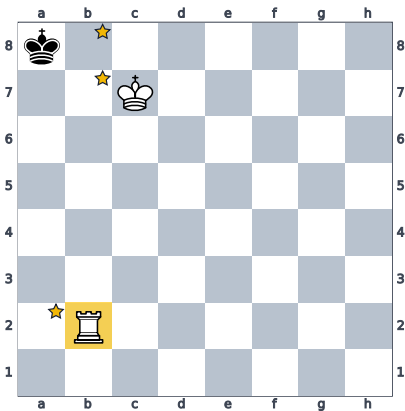


More practice in the Karotto app, with a voice guide and hints. Scan the code or visit playkarotto.com

Write the move (for example Qf3 or Nf3) or draw an arrow on the board. The board always faces the side to move.
Yellow square: the piece to move (the "glowing piece" in the question). · Stars: squares you could move to; only one is right. · Letters A, B, C on squares: the options to choose from. · Arrow: the last move, or a move the question gives you. · Red square: a piece under attack. · Blue square: a piece or square to watch.

Level 2

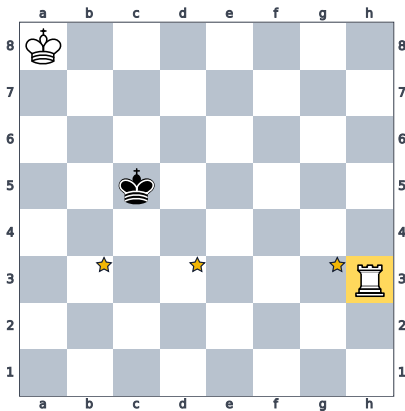
1 White to move



There are three stars. Remember: the black king must be IN CHECK with nowhere to run, or else it's a draw. Pick one!

Move: _____

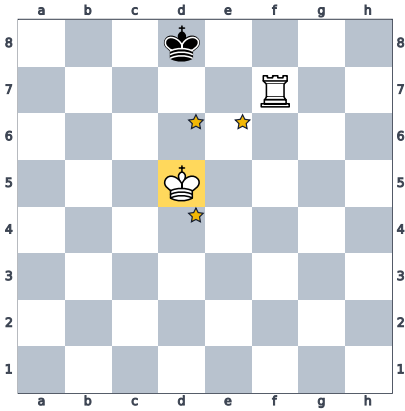
2 White to move



There are three stars, and on one of them the black king can take the rook. Pick the square that traps it tightly and safely!

Move: _____

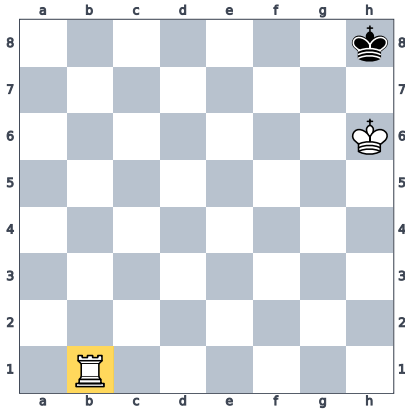
3 White to move



There are three stars. Remember: same column as the black king, exactly one square apart. Pick one!

Move: _____

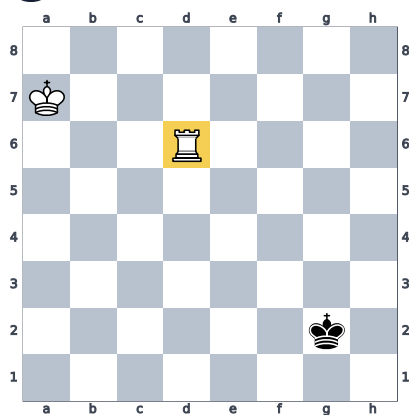
4 White to move



The glowing rook can checkmate. Check whether the black king is in check!

Move: _____

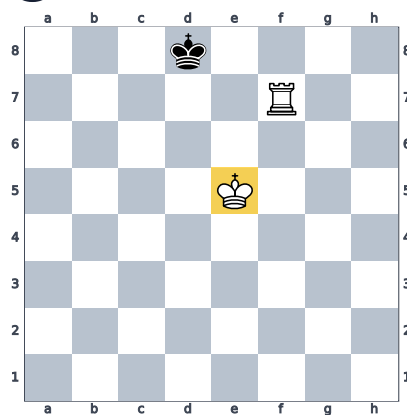
5 White to move



The glowing rook makes a fence. Find the square that traps the black king most tightly!

Move: _____

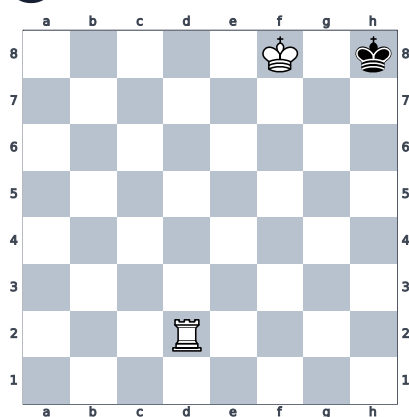
6 White to move



Move the glowing king up to face the black king!

Move: _____

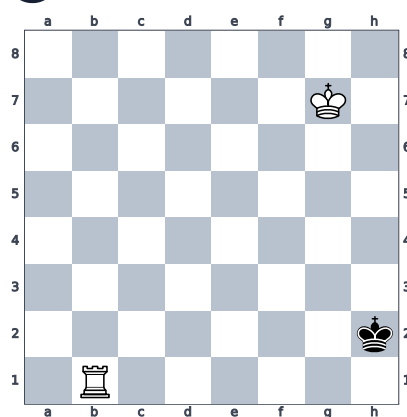
7 White to move



White to move. Checkmate with the rook, and don't let it be a draw!

Move: _____

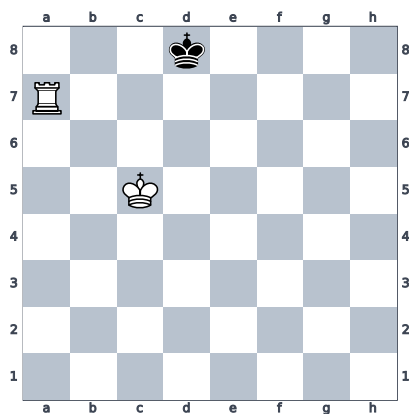
8 White to move



White to move. Use the rook to trap the black king in a smaller box!

Move: _____

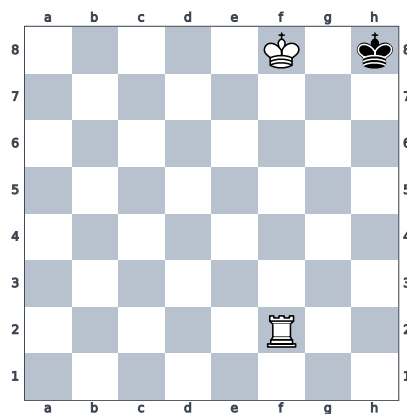
9 White to move



White to move. Bring your king face to face with the black king!

Move: _____

10 White to move

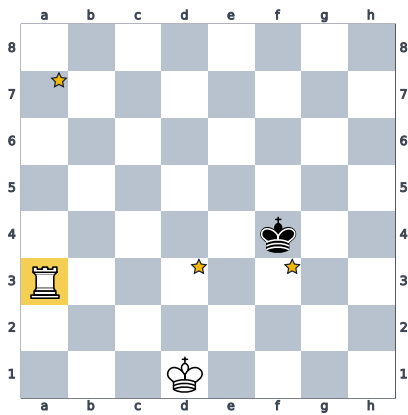


White to move. Find the best move!

Move: _____

11

White to move

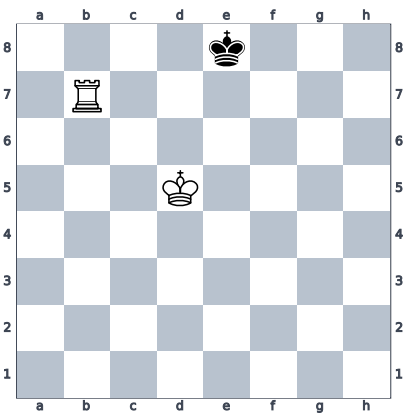


There are three stars. On which star does the rook trap the black king in the SMALLEST box? Pick one!

Move: _____

12

White to move



White to move. The rook has already made a fence. What should the white king do next?

Move: _____

Answers and explanations: Checkmate with king and rook

1. ♖a2# · Level 2

Why: The white king blocks the front, and the rook checks along the back row.

2. ♜d3 · Level 2

Why: The rook makes a fence, and the black king is trapped in the smallest box.

3. ♔d6 · Level 2

Why: The two kings face each other, and next move the rook check leaves no escape.

4. ♖b8# · Level 2

Why: The white king blocks the front, and the rook checks along the back row.

5. ♜d3 · Level 2

Why: The rook makes a fence, and the black king is trapped in the smallest box.

6. ♔d6 · Level 2

Why: The two kings face each other, and next move the rook check leaves no escape.

7. ♜h2# · Level 2

Why: The white king blocks the front, and the rook checks along the back row.

8. ♜b3 · Level 2

Why: The rook makes a fence, and the black king is trapped in the smallest box.

9. ♔d6 · Level 2

Why: The two kings face each other, and next move the rook check leaves no escape.

10. ♜h2# · Level 2

Why: The white king blocks the front, and the rook checks along the back row.

11. ♜d3 · Level 2

Why: The rook makes a fence, and the black king is trapped in the smallest box.

12. ♔e6 · Level 2

Why: The two kings face each other, and next move the rook check leaves no escape.