



Chess worksheet: Skewers

6 puzzles · Level 3 · answers and explanations at the end

Name _____

Date _____



More practice in the Karotto app, with a voice guide and hints. Scan the code or visit playkarotto.com

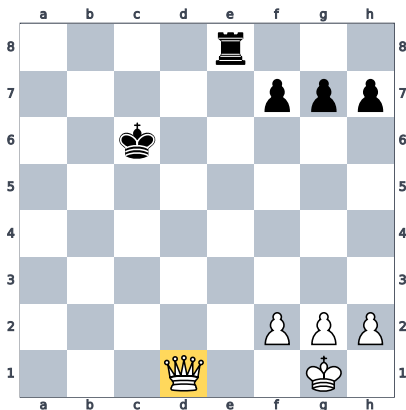
Write the move (for example Qf3 or Nf3) or draw an arrow on the board. The board always faces the side to move.

Yellow square: the piece to move (the "glowing piece" in the question). · Stars: squares you could move to; only one is right. · Letters A, B, C on squares: the options to choose from. · Arrow: the last move, or a move the question gives you. · Red square: a piece under attack. · Blue square: a piece or square to watch.

Level 3

1

White to move

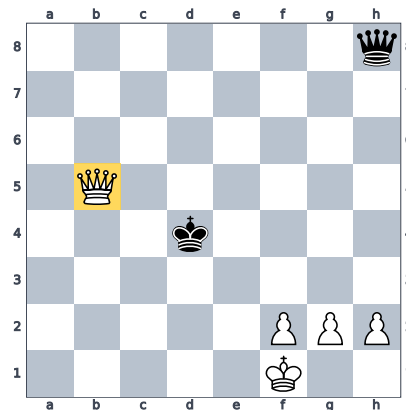


The queen is glowing. Where should the queen give check so it goes through the king to the black rook?

Move: _____

2

White to move

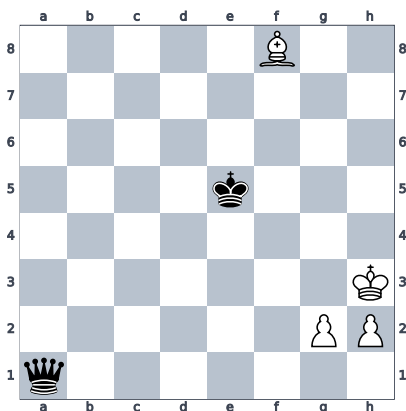


The queen is glowing. The black king and queen are on the same long diagonal. How should you give check to win the black queen?

Move: _____

3

White to move

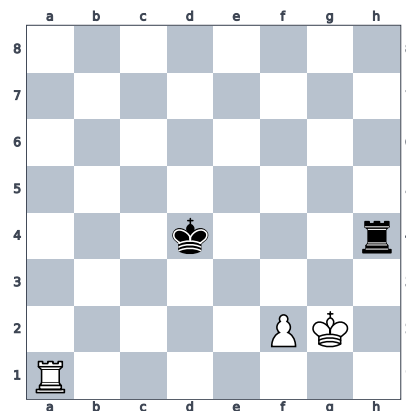


Find a skewer to win the black queen. Don't put the bishop right next to the king!

Move: _____

4

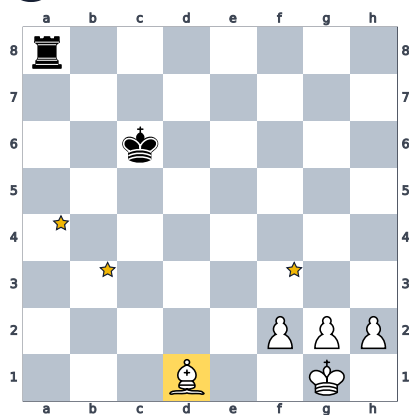
White to move



White to move. Find the best move!

Move: _____

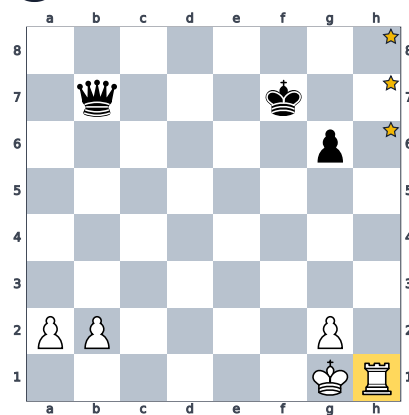
5 White to move



The black king and rook are on the same diagonal. Which star lets the bishop check the king and still see the rook behind it?

Move: _____

6 White to move



The black king and queen are on the same row. Which star lets the rook check the king with the queen behind it?

Move: _____

Answers and explanations: Skewers

1. ♔a4+ · Level 3

Why: The king moves away, and the queen takes the rook.

2. ♚b2+ · Level 3

Why: The black queen is behind the king and can't get away in time.

3. ♖g7+ · Level 3

Why: The bishop checks from far away, the king moves, and the bishop takes the queen.

4. ♖a4+ · Level 3

Why: The rook checks along the row, the king steps away, and the rook takes the rook.

5. ♖f3+ · Level 3

Why: The king moves away, and the bishop takes the rook.

6. ♖h7+ · Level 3

Why: The king has to move away, and the rook takes the queen.
